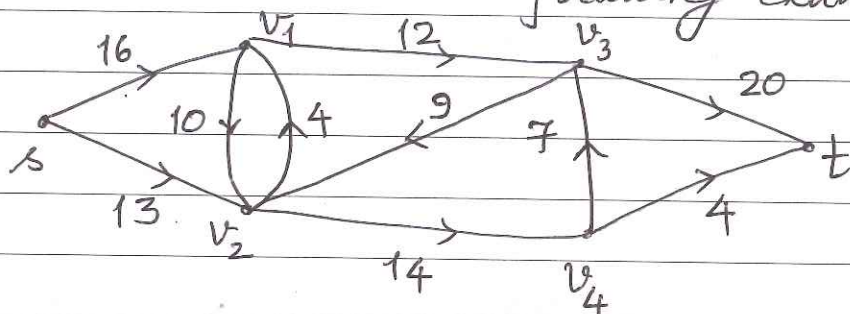


## Lecture 7

Max-flow algorithms: we saw Ford-Fulkerson algorithm in the last lecture.

Let us run it on the following example.



The flow  $f$  is initialized to  $f(e) = 0 \forall e \in E$ .

So  $G_f = G$  at the beginning.

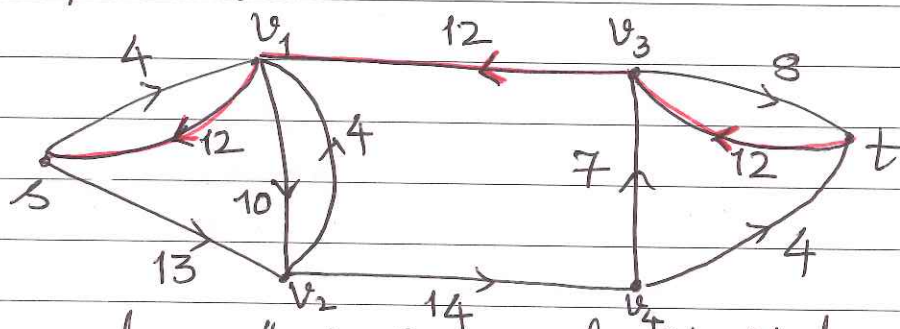
- Now find an  $s-t$  path in  $G$ .

Say we found  $s - v_1 - v_3 - t$ .

- we can send 12 units along this path.

- update  $f$ .

$G_f$  now:



- The reverse edges  $e''$  in  $G_f$  are highlighted in red.

- Now we find another  $s-t$  path in  $G_f$ .

Say we found  $s - v_2 - v_4 - t$ .

- we send 4 units along this path.

- update  $f$  and  $G_f$ .

- In the updated  $G_f$ , we find another  $s-t$  path  $s - v_2 - v_4 - v_3 - t$  and send 7 units along this path.

- update  $f$  and  $G_f$ .

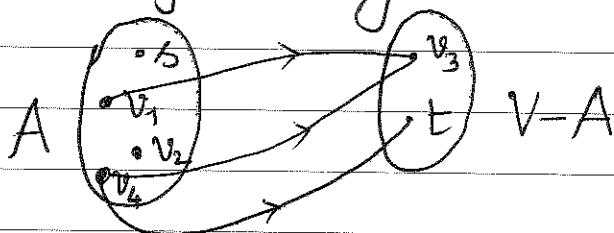
It is easy to check that there is no  $s$ - $t$  path in this residual graph  $G_f$ .

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- The claim is  $f$  is a max-flow.

The proof that  $f$  is a max-flow will use the fact that there is an  $s$ - $t$  cut that is saturated by  $f$ .

Consider the following  $s$ - $t$  cut in the above example:



Here we have drawn only the forward edges in this cut: these are the edges  $e$  with  $\text{start}(e) \in A$  and  $\text{end}(e) \in V-A$ .

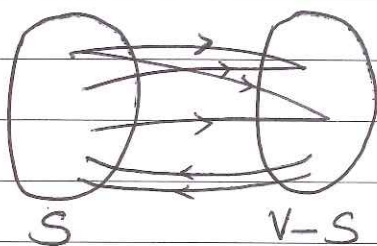
- note that our example has only 3 such edges  $(v_1, v_3), (v_4, v_3), (v_4, t)$ .
- the sum of their capacities is  $12 + 7 + 4 = 23$ .
- so this is the bottleneck between  $s$  and  $t$  in this graph and we cannot send more than 23 units of flow from  $s$  to  $t$ .
- observe that  $\text{value}(f) = 23$  for the flow  $f$  that our example constructed. Thus  $f$  is a max-flow.

We will now formally prove all these points in any given graph  $G$  and prove the correctness of Ford-Fulkerson algorithm.

The following claim is important here.

Claim. For any flow  $f$  and  $s$ - $t$  cut  $C = (S, V-S)$ , we have  $\text{value}(f) \leq \text{capacity}(C)$

Proof.



This is the set of edges in  $G$  with one endpoint in  $S$  and another endpoint in  $V-S$ .

Capacity of this cut is  $\sum_{\substack{e: \text{start}(e) \in S \\ \text{and } \text{end}(e) \in V-S}} c(e)$   $\rightsquigarrow$  this is the sum of capacities of forward arcs, the edges directed from  $S$  to  $V-S$ .

Recall that  $\text{value}(f) = -\text{excess}(s)$

$$= - \sum_{u \in S} \text{excess}(u) \quad \left[ \text{we are adding some terms here, each of these is } 0 \right]$$

$$= \sum_{\substack{e \in S \times (V-S) \\ \text{edges directed} \\ \text{from } S \text{ to } V-S}} f(e) - \sum_{\substack{e \in (V-S) \times S \\ \text{edges directed from} \\ V-S \text{ to } S}} f(e)$$

$$\leq \sum_{e \in S \times (V-S)} c(e) - 0 \quad \left[ \text{we are using the condition that } 0 \leq f(e) \leq c(e) \text{ for all } e \right]$$

$$= \text{capacity}(C).$$

□

Our next theorem which is Max flow - Min cut theorem shows that if  $f$  is a max flow then there exists an  $s$ - $t$  cut  $(S, V-S)$  such that  $\text{value}(f) = \text{capacity}(S, V-S)$ .

## Max flow - Min cut theorem.

The following statements are equivalent. Date \_\_\_\_\_

- (1)  $f$  is a max flow
- (2) there is no  $s$ - $t$  path in  $G_f$
- (3) there is an  $s$ - $t$  cut  $C = (S, V-S)$  such that  $\text{capacity}(C) = \text{value}(f)$ .

Proof. We will show that  $(1) \Rightarrow (2) \Rightarrow (3) \Rightarrow (1)$ .

We have already shown that "if  $t$  is reachable from  $s$  then  $f$  is not a max-flow" (see the claim in previous lecture notes).

Thus if  $f$  is a max-flow then there is no  $s$ - $t$  path in  $G_f$ . Hence  $(1) \Rightarrow (2)$ .

We will now show  $(2) \Rightarrow (3)$ . Let  $S$  be the set of vertices reachable from  $s$  in  $G_f$ . Since there is no  $s$ - $t$  path in  $G_f$ ,  $(S, V-S)$  is an  $s$ - $t$  cut.

$$\begin{aligned} \text{value}(f) &= -\text{excess}(s) = -\sum_{u \in S} \text{excess}(u) \\ &= \sum_{e \in S \times (V-S)} f(e) - \sum_{e \in (V-S) \times S} f(e) \end{aligned}$$

$$\begin{aligned} &= \sum_{e \in S \times (V-S)} c(e) - 0 \\ &= \text{capacity of the cut } (S, V-S). \end{aligned}$$

Thus we have proved  $(2) \Rightarrow (3)$ .

Finally  $(3) \Rightarrow (1)$  by the claim we proved in the previous page.  $\square$   
(Please check this.)

### Exercise.

Why is

$$f(e) = c(e)$$

for all  $e$  in  $S \times (V-S)$

and  $f(e) = 0$  for all  $e$  in  $(V-S) \times S$ ?

This theorem immediately proves the correctness of Ford-Fulkerson algorithm. Date \_\_\_\_\_

This is because when this algorithm terminates there is no  $s$ - $t$  path in  $G_f$ . That is, (2) holds. We know  $(2) \Rightarrow (1)$ , i.e.  $f$  is a max-flow.

Question: Does Ford-Fulkerson algorithm always terminate?

- Let us assume all edge capacities are integers. Then in every iteration the value of  $f$  increases by at least 1.

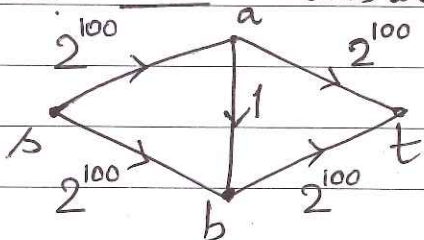
So the number of iterations of the repeat-loop  $\leq$  value of max-flow.

Let  $C_{\max}$  be the largest edge capacity.

Exercise. Show that the running time of Ford-Fulkerson algorithm is  $O(m \cdot n \cdot C_{\max})$  where  $m$  is the number of edges and  $n$  is the number of vertices in  $G$ .

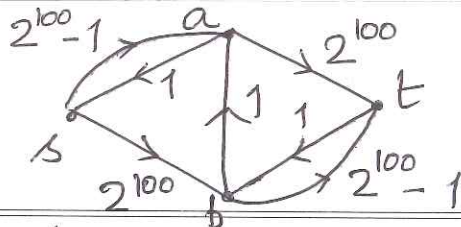
Note that this is under the assumption that edge capacities are integers. Even in this case, this is not a polynomial time algorithm since our running time involves " $C_{\max}$ ". To represent  $C_{\max}$ , we need  $\log(C_{\max})$  bits - so the input size is  $\text{poly}(m, n, \log(C_{\max}))$ .

Is this a pessimistic estimate of the running time? No: consider the following example.



Suppose the algo. finds the  $s$ - $t$  path  $s$ - $a$ - $b$ - $t$  in the first iteration. Only 1 unit of flow can be sent along this path.

Then  $G_f$  becomes

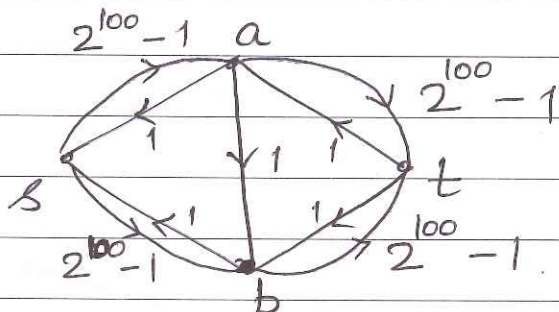


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Let us choose the path  $s-b-a-t$  now & we can again send only 1 unit of flow along this path.

Now  $G_f$  becomes

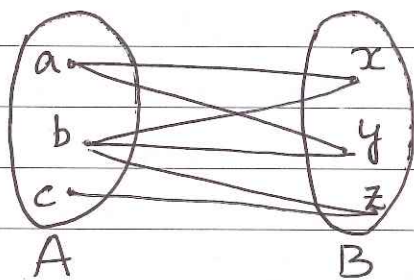
We again find the path  $s-a-b-t$  and send 1 unit of flow along this path and so on.



The max flow value here is  $2 \cdot 2^{100}$  and the above choice of paths leads to  $2^{101}$  iterations of the repeat-loop.

### Bipartite Matchings

The input here is a bipartite graph  $G = (A \cup B, E)$ . This means the vertex set can be partitioned into 2 sets  $A, B$  such that every edge has one endpoint in  $A$  and the other endpoint in  $B$ .



A matching  $M$  is a subset of  $E$  such that no 2 edges in  $M$  share a common endpoint.

We seek a max-size matching in the input graph  $G$ . For example,  $M = \{(a,x), (b,y), (c,z)\}$  is a max-size matching in the above graph.

- A max-size matching is useful in several applications. Say,  $A$  is a set of students and  $B$  is a set of projects and an edge  $(a,x)$  means student  $a$  is interested in project  $x$ .