

The Communication Complexity of Correlation

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Transmitting Correlated Variables

(X, Y) – pair of correlated random variables

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Alice

Bob

Transmitting Correlated Variables

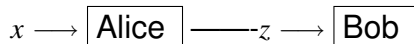
(X, Y) – pair of correlated random variables



Input (to Alice): $x \leftarrow_R X$

Transmitting Correlated Variables

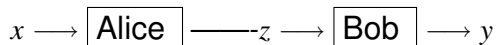
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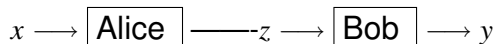


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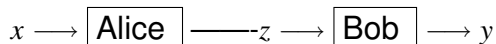
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Easy to check: $T(X : Y) \geq I[X : Y]$ (mutual information)

Correlated variables – an example

- ▶ $W = (i, b)$ — random variable uniformly distributed over $[n] \times \{0, 1\}$.
- ▶ X and Y — two n bit strings such that
 - ▶ $X[i] = Y[i] = b$
 - ▶ remaining $2n - 1$ bits independently and uniformly chosen.

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Exercise: $I[X : Y] = o(1)$ but $T(X : Y) = \Theta(\log n)$

Information Theory – Preliminaries

(X, Y) - pair of random variables

1. Entropy:

$$H[X] \doteq \sum_x p(x) \log \frac{1}{p(x)},$$

where $p(x) = \Pr[X = x]$.

\approx minimum expected number of bits to encode X (upto ± 1)

2. Conditional Entropy:

$$H[Y|X] \doteq \sum_x \Pr[X = x] \cdot H[Y|_{X=x}]$$

3. Joint Entropy: $H[XY] = H[X] + H[Y|X]$

4. Mutual Information:

$$\begin{aligned} I[X : Y] &\doteq H[X] + H[Y] - H[XY] \\ &= H[Y] - H[Y|X] \end{aligned}$$

Information Theory – Preliminaries (Contd)

1. **Independence:** X and Y are independent if

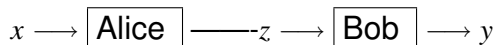
$$\Pr[X = x, Y = y] = \Pr[X = x] \cdot \Pr[Y = y], \text{ for all } x, y$$

Equivalently, $I[X : Y] = 0$.

2. **Markov Chain:** $X \text{---} Z \text{---} Y$ is called a Markov chain if X and Y are conditionally independent given Z (ie., $I[X : Y|Z] = 0$)
3. **Data Processing Inequality:**

$$X \text{---} Z \text{---} Y \implies I[X : Z] \geq I[X : Y]$$

Transmitting Correlated Variables

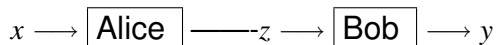


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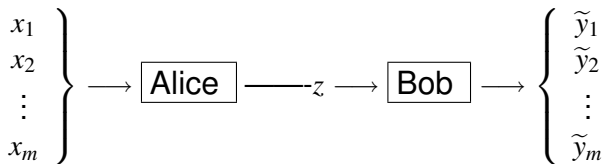
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$$T(X : Y) = \min_Z H[Z]$$

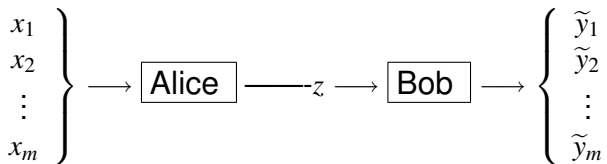
where the minimum is over all Markov chains $X \text{---} Z \text{---} Y$ (i.e., Z such that X and Y are independent given Z)

Asymptotic Version (with error)



Input: x_1, x_2, \dots, x_m — i.i.d. samples from X

Asymptotic Version (with error)

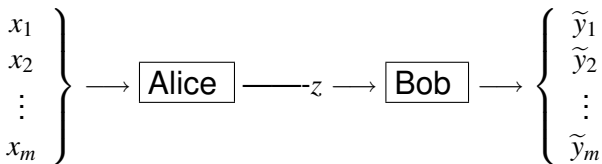


Input: x_1, x_2, \dots, x_m — i.i.d. samples from X

Output: $\tilde{y}_1, \tilde{y}_2, \dots, \tilde{y}_m$ such that

$$\left\| \left((X_1, Y_1), \dots, (X_m, Y_m) \right) - \left((X_1, \tilde{Y}_1), \dots, (X_m, \tilde{Y}_m) \right) \right\|_1 \leq \lambda$$

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- ▶ $T_\lambda(X^m, Y^m) = \min E[|Z|]$
- ▶ Common Information:

$$C(X : Y) \doteq \liminf_{\lambda \rightarrow 0} \left[\lim_{m \rightarrow \infty} \frac{T_\lambda(X^m : Y^m)}{m} \right]$$

Asymptotic Version (with error)

Theorem (Wyner 1975)

$$C(X : Y) = \min_Z I[XY : Z],$$

where the minimum is taken over all Z such that $X \text{---} Z \text{---} Y$.

Asymptotic Version (with error)

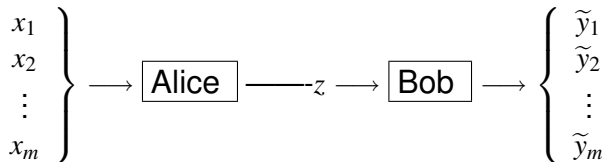
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For instance in the example, $C(X : Y) = 2 - o(1)$
i.e., Can send significantly less in the asymptotic case (2 bits on average) compared to the one-shot case ($\Theta(\log n)$ bits).

Asymptotic Version

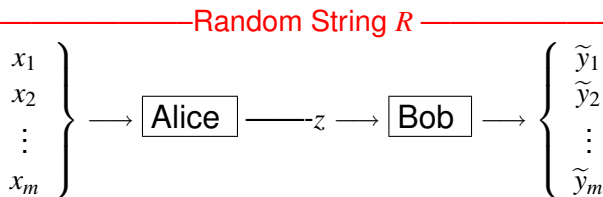


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Asymptotic Version with Shared Randomness



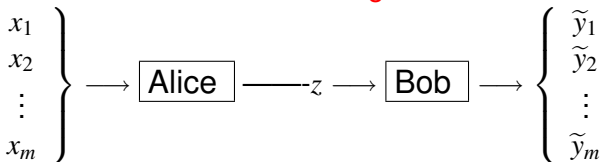
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- ▶ $T_\lambda^R(X^m, Y^m) = \min E[|Z|]$

Asymptotic Version with Shared Randomness

Random String R



- ▶ $\tilde{y}_1, \tilde{y}_2, \dots, \tilde{y}_m$ such that

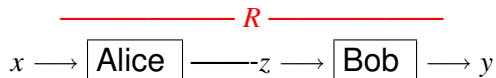
$$\left\| \left((X_1, Y_1), \dots, (X_m, Y_m) \right) - \left((X_1, \tilde{Y}_1), \dots, (X_m, \tilde{Y}_m) \right) \right\|_1 \leq \lambda$$

- ▶ $T_\lambda^R(X^m, Y^m) = \min E[|Z|]$

Theorem (Winter 2002)

$$\liminf_{\lambda \rightarrow 0} \left[\lim_{m \rightarrow \infty} \frac{T_\lambda^R(X^m : Y^m)}{m} \right] = I[X : Y]$$

Main Result: One-shot Version

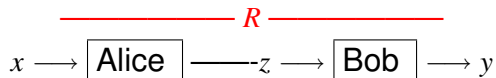


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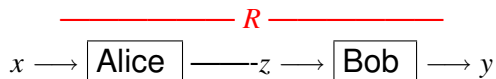
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Theorem (Main Result)

$$I[X : Y] \leq T^R(X : Y) \leq I[X : Y] + 2 \log I[X : Y] + O(1)$$

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Characterization of Mutual Information (upto lower order logarithmic terms)

One-shot vs. Asymptotic

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Typical Sets

- ▶ For large n , n i.i.d samples of X fall in "typical sets"
- ▶ Typical sets – all elements equally probable and number of elements $\approx 2^{nH[X]}$.
- ▶ Asymptotic statements – arguably properties of typical sets as opposed to the underlying distributions.

One-shot vs. Asymptotic

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Applications

- ▶ Asymptotic versions not strong enough for applications.

Outline

Introduction

Proof of Main Result

Rejection Sampling Procedure

Applications of Main Result

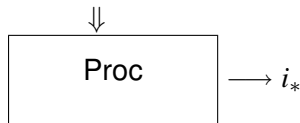
Communication Complexity: Direct Sum Result

Generating one distribution from another

P, Q — two distributions such that $\text{Supp}(P) \subseteq \text{Supp}(Q)$.

Rejection Sampling Procedure:

q_1 q_2 q_3 q_4 q_5 q_i



Input: An infinite stream of independently drawn samples from Q

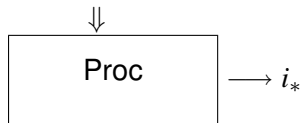
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Output: Index i_* such that q_{i_*} is a sample from P

Question: What is the minimum expected length of the index (i.e., $E[l(i_*)]$) over all such procedures?

Naive procedure

- ▶ Sample according to P to obtain item x
- ▶ Wait till item x appears in the stream and output corresponding index

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$$E[l(i_*)] \approx \sum_x p(x) \log \frac{1}{q(x)}$$

Relative Entropy

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Rejection Sampling Lemma

Lemma (Rejection Sampling Lemma)

There exists a rejection sampling procedure that generates P from Q such that

$$E[l(i_*)] \leq S(P\|Q) + 2 \log S(P\|Q) + O(1).$$

Proof of Main Result

Fact: $I[X : Y] = E_{x \leftarrow X} [S(Y|_{X=x} \| Y)]$

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Proof.

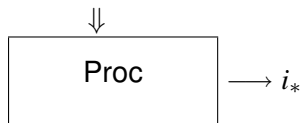
- ▶ Common random string: sequence of samples from marginal Y
- ▶ On input x , Alice performs rejection sampling procedure to generate $Y|_{X=x}$ from Y

$$\begin{aligned} E[|Z|] &= E_{x \leftarrow X} [S(Y|_{X=x} \| Y) + 2 \log S(Y|_{X=x} \| Y) + O(1)] \\ &\leq I[X : Y] + 2 \log I[X : Y] + O(1) \end{aligned}$$

□

Greedy Approach to Rejection Sampling

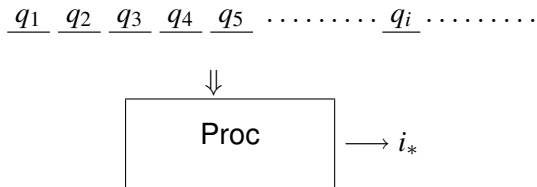
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Greedy Approach: At each iteration, fill distribution P with best possible sub-distribution of Q , while maintaining that sum is always less than P

Greedy Approach

1. Set $p_1(x) \leftarrow p(x)$
 $[p_i(x) = \text{Probability for item } x \text{ that still needs to be satisfied}]$
2. Set $s_0 \leftarrow 0$

$[s_i = \text{Pr}[\text{Greedy stops before examining } (i + 1)\text{th sample}]]$

3. For $i \leftarrow 1$ to ∞

3.1 Examine sample q_i

3.2 If $q_i = x$,

- ▶ With probability $\min \left\{ \frac{p_i(x)}{(1-s_{i-1})q(x)}, 1 \right\}$ output i

3.3 Updates:

- ▶ For all x , set $p_{i+1}(x) \leftarrow$

$$p_i(x) - (1 - s_{i-1})q(x) \cdot \min \left\{ \frac{p_i(x)}{(1-s_{i-1})q(x)}, 1 \right\} = p_i(x) - \alpha_{i,x}$$

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- ▶ Set $s_i \leftarrow s_{i-1} + \sum_x \alpha_{i,x}$

Clearly, distribution generated is P .

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$$\begin{aligned}\sum_{j=1}^i (1 - s_{j-1}) \cdot q(x) &< p(x) \\ i(1 - s_i)q(x) &< p(x)\end{aligned}$$

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$$i(1 - s_i)q(x) < p(x)$$

$$i < \frac{1}{1 - s_i} \cdot \frac{p(x)}{q(x)}.$$

Expected Index Length

$$\begin{aligned} E[l(i)] &\approx E[\log i] = \sum_x \sum_i \alpha_{i,x} \cdot \log i \\ &\leq \sum_x \sum_i \alpha_{i,x} \cdot \log \left(\frac{1}{1 - s_{i-1}} \cdot \frac{p(x)}{q(x)} \right) \\ &= \sum_x \sum_i \alpha_{i,x} \left(\log \frac{1}{1 - s_{i-1}} + \log \frac{p(x)}{q(x)} \right) \\ &= \sum_x p(x) \log \frac{p(x)}{q(x)} + \sum_i \left(\sum_x \alpha_{i,x} \right) \log \frac{1}{1 - s_{i-1}} \\ &= S(P\|Q) + \sum_i \alpha_i \log \frac{1}{1 - s_{i-1}} \leq S(P\|Q) + \int_0^1 \log \frac{1}{1 - s} ds \\ &= S(P\|Q) + O(1) \end{aligned}$$

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Actually, $l(i) = \log i + 2 \log \log i$, hence extra \log term in final result

Greedy Approach (Contd)

- ▶ Clearly, the greedy approach generates the target distribution P
- ▶ Furthermore, it can be shown that the expected index length is at most

$$E[l(i)] \leq S(P\|Q) + 2 \log S(P\|Q) + O(1).$$

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Communication Complexity: Direct Sum Result

Two Party Communication Complexity Model [Yao]

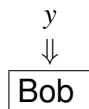
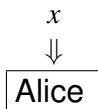
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Two Party Communication Complexity Model [Yao]

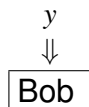
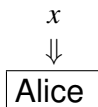
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Two Party Communication Complexity Model [Yao]

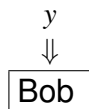
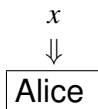
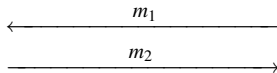
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$\longleftarrow m_1$

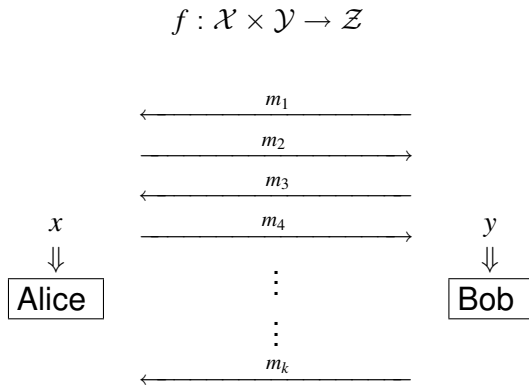


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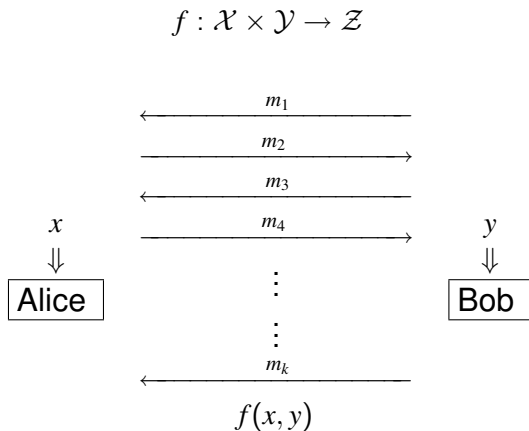
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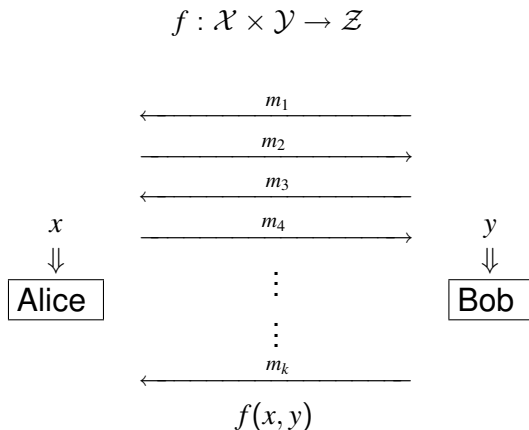


Two Party Communication Complexity Model [Yao]



k -round protocol computing f

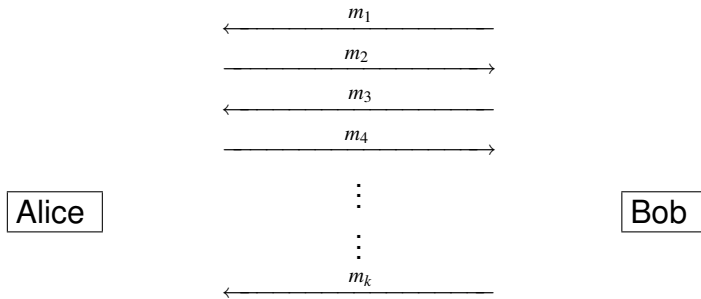
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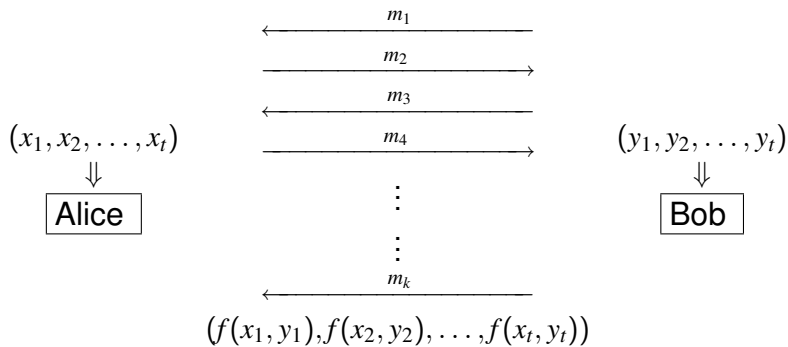
k -round protocol computing f

Question: How many bits must Alice and Bob exchange to compute f ?

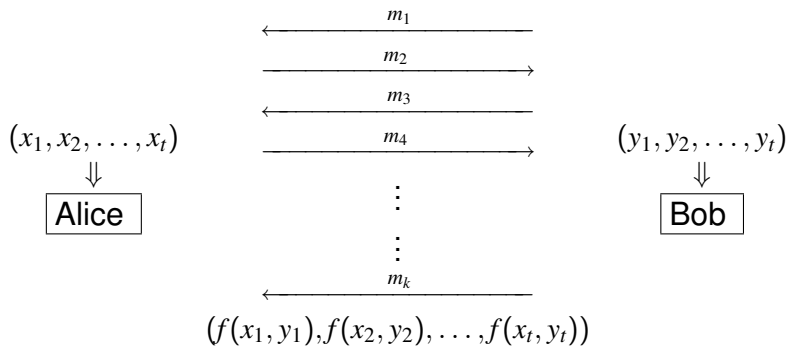
Direct Sum Question



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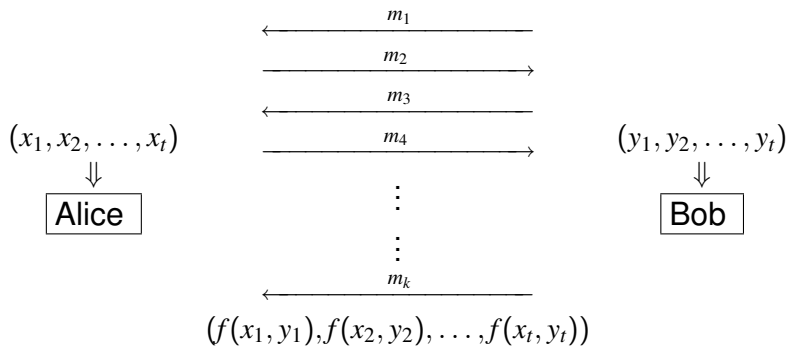


Direct Sum Question



Direct Sum Question: Does the number of bits communicated increase t fold?

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Direct Product Question: Keeping number of bits communicated fixed, does success probability fall exponentially in t ?

Communication Complexity Measures

- ▶ randomized communication complexity:

$$R_\epsilon^k(f) = \min_{\Pi} \max_{(x,y)} (\text{number of bits communicated})$$

Π — k -round public-coins randomized protocol, that computes f correctly with probability at least $1 - \epsilon$ on each input (x, y) .

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Theorem (Yao's minmax principle)

$$R_\epsilon^k(f) = \max_{\mu} D_\epsilon^{\mu,k}(f)$$

Direct Sum Results

$$R_\epsilon^k(f) \text{ vs. } R_\epsilon^k(f^{\oplus t}) \quad \text{and} \quad D_\epsilon^{\mu,k}(f) \text{ vs. } D_\epsilon^{\mu^t,k}(f^{\oplus t})$$

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For bounded round communication models, for any f and any **product** distribution μ ,

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Improved Direct Sum Result

Theorem

For any function f and any *product* distribution μ ,

$$D_{\epsilon}^{\mu^t, k}(f^{\oplus t}) \geq \frac{t}{2} \left(\delta D_{\epsilon+\delta}^{\mu, k}(f) - O(k) \right).$$

Improved Direct Sum Result

Theorem

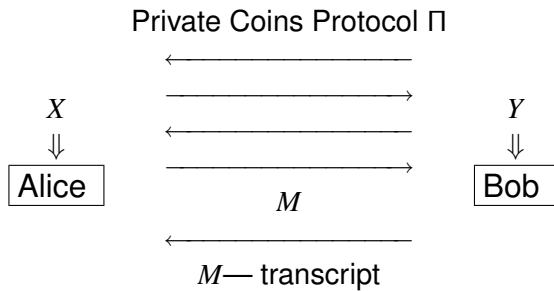
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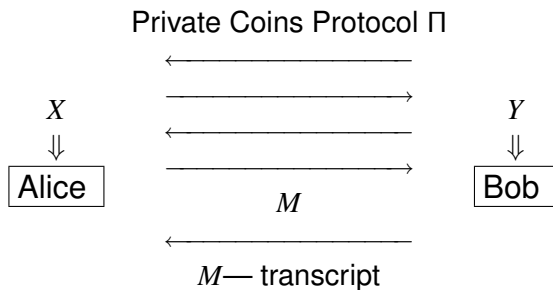
Applying Yao's minmax principle,

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Information Cost



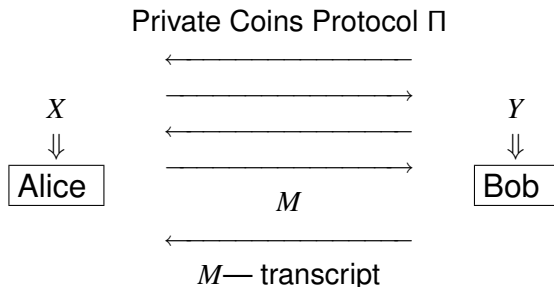
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Information Cost of Π wrt μ :

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For μ – *product* distribution,

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Lemma ((Improved) Message Compression)

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Three Lemmata imply improved direct sum result.

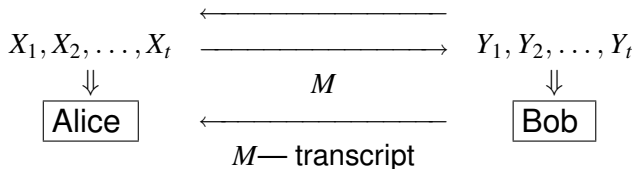
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For μ – **product** distribution, $\text{IC}_\epsilon^{\mu^t, k}(f^{\oplus t}) \geq t \cdot \text{IC}_\epsilon^{\mu, k}(f)$.

Direct Sum for Information Cost

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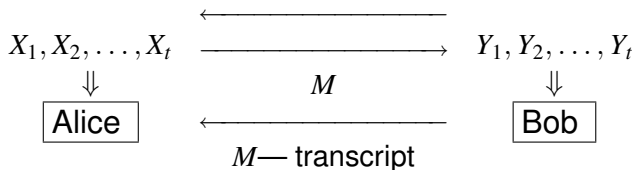
Private Coins Protocol Π achieves $I = IC_{\epsilon}^{\mu, k}(f^{\oplus t})$



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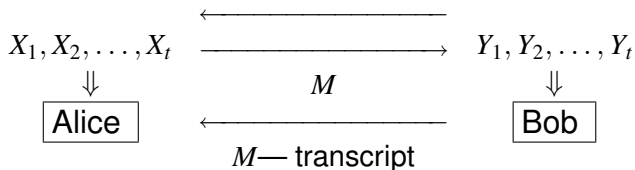


Chain rule: $I[XY : M] \geq \sum_{i=1}^t I[X_i Y_i : M]$

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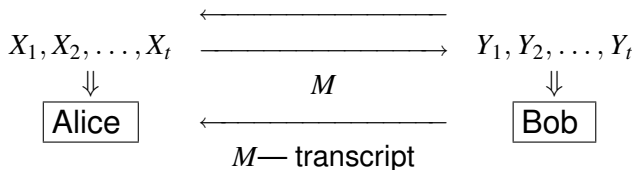
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Claim: For each i , $I[X_i Y_i : M] \geq IC_{\epsilon}^{\mu, k}(f)$

Proof: On input X_i and Y_i , Alice and Bob fill in other components (based on product distribution μ) and perform above protocol



IC upper bounds distributional complexity

$$\text{IC}_\epsilon^{\mu,k}(f) \leq D_\epsilon^{\mu,k}(f).$$

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Proof.

Let Π be a protocol that achieves $D_\epsilon^{\mu,k}(f)$ and M be its transcript. Then,

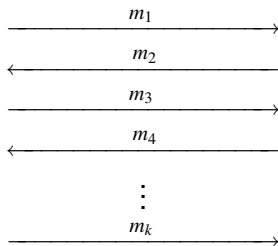
$$\begin{aligned} D_\epsilon^{\mu,k}(f) &\geq E[|M|] \\ &\geq H[M] \\ &\geq I[XY : M] \\ &\geq \text{IC}_\epsilon^{\mu,k}(f) \end{aligned}$$



Message Compression

To prove: $D_{\epsilon+\delta}^{\mu,k}(f) \leq \frac{1}{\delta} \left[2 \cdot \text{IC}_{\epsilon}^{\mu,k}(f) + O(k) \right]$

Private Coins Protocol Π

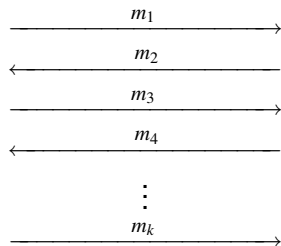


Information Cost I

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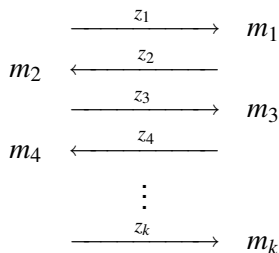
Private Coins Protocol Π



Information Cost I



Public Coins Protocol Π'

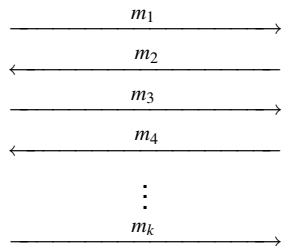


$$\sum_{i=1}^k E[Z_i] \leq 2I + O(k)$$

Message Compression

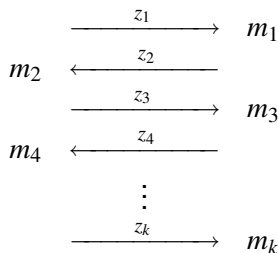
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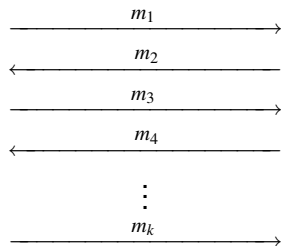
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$$I = I[XY : M] = I[XY : M_1 M_2 \dots M_k] = \sum_{i=1}^k I[XY : M_i | M_1 M_2 \dots M_{i-1}]$$

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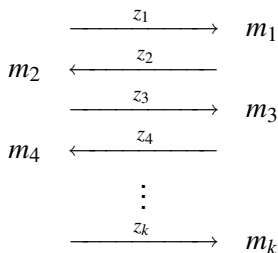
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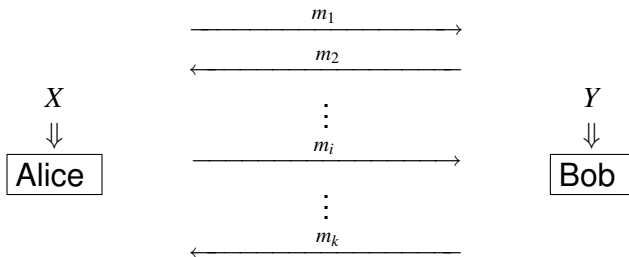
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Sufficient to prove,

$$\text{For all } i, E[Z_i] \leq 2I[XY : M_i | M_1 M_2 \dots M_{i-1}] + O(1)$$

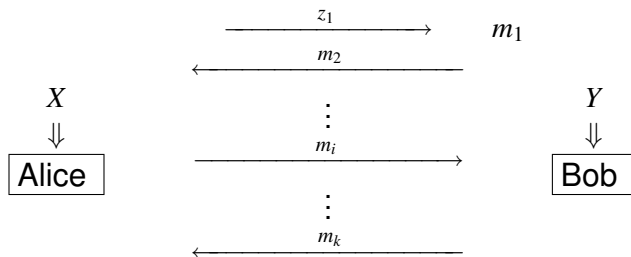
Message Compression (Contd)

To prove: For all i , $E[Z_i] \leq 2I[XY : M_i | M_1 M_2 \dots M_{i-1}] + O(1)$



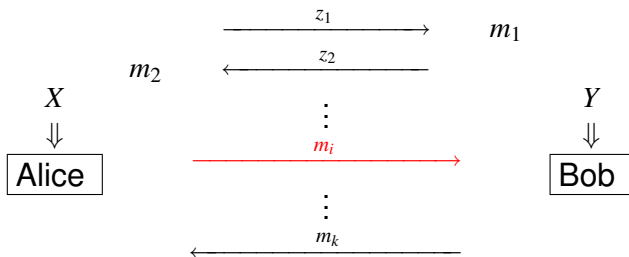
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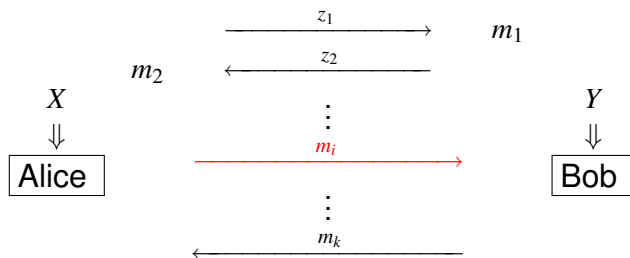
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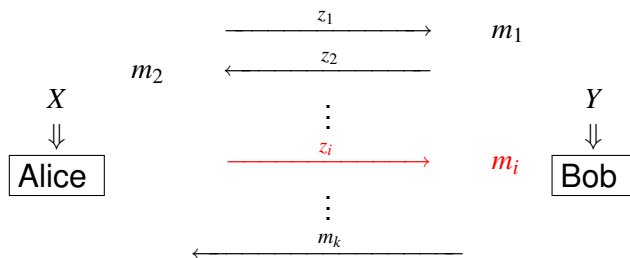


Conditioned on all earlier messages, message M_i is independent of Bob's Input Y .

Hence, $I_i = I[XY : M_i | m_1 \dots m_{i-1}] = I[X : M_i | m_1 \dots m_{i-1}]$

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Main Result implies M_i can be generated on Bob's side sending only $I_i + 2 \log I_i + O(1) \leq 2I_i + O(1)$ bits



Summarizing Results

- ▶ A characterization of mutual information and relative entropy in terms of communication complexity (modulo lower order log terms)
- ▶ An improved direct sum result for communication complexity

Thank You