

# Towards Equilibrium Theory in Data Markets

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UNIVERSITY OF  
**ILLINOIS**  
URBANA-CHAMPAIGN

# Ongoing Work



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**UIUC**



**Aniket Murhekar**  
**UIUC -> Northwestern**



**Eklavya Sharma**  
**UIUC**



**Jiaxin Song**  
**UIUC**

# Data: An Invaluable Asset in the Digital World



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Home Industry ICT Big Data Market

## Big Data Market Size - Global Industry, Share, Analysis, Trends and Forecast 2022 - 2030

Published : [Dec 2022](#) Report ID: [ARC3093](#) Pages : [250](#) Format : 

 Summary

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**The Global Big Data Market Size accounted for USD 163.5 Billion in 2021 and is projected to occupy a market size of USD 473.6 Billion by 2030 growing at a CAGR of 12.7% from 2022 to 2030.**

Big data is primarily intended to analyze, process, and extract information from massive amounts of data and extremely complex structures. Big data analytics are widely associated with many other massively augmented technologies such as artificial intelligence (AI), [deep learning](#), [machine learning](#), and the [Internet of Things \(IoT\)](#) among

# Equilibrium Theory in Data Markets

Data Sellers

**amazon**



Social  
media



IoT  
company



Data Market

Data Buyers



AI startup



Marketing firm

## Equilibrium Prices

# Market Structures– Fundamentals



## Monopoly

One seller dominates the market

Seller is *price-setter*

Price is set to *maximize revenue*



## Oligopoly

Few sellers compete strategically

Sellers play a *pricing game*

Price is set to a *NE* of the *pricing game*



## Perfect Competition

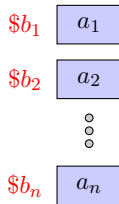
Many sellers

Sellers are *price-takers*

Price set to *match demand and supply*

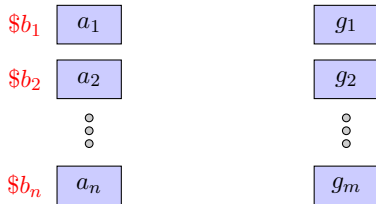
# Overview of Solution Concept(s) in Traditional (*Rivalrous*) Markets

# (Rivalrous) Fisher Market



$n$  buyers with budgets  $b$

# (Rivalrous) Fisher Market

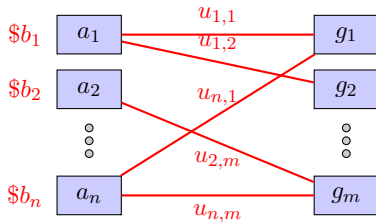


$n$  buyers with budgets  $b$

$m$  divisible goods



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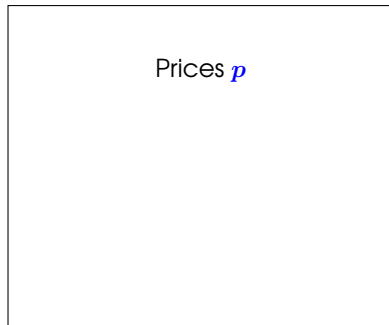
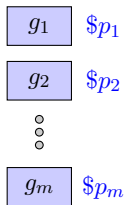
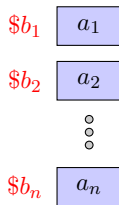


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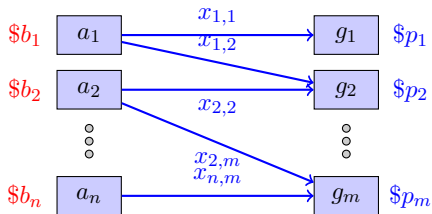
$m$  divisible goods

Utility matrix  $\mathbf{u}$

# Perfect Competition Solution Concept– Competitive Equilibrium (CE)



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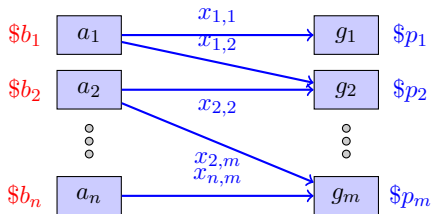
Prices  $\mathbf{p}$

Optimum demand bundles  $\mathbf{x}$

$x_i = (x_{i,1}, \dots, x_{i,m})$  is utility

maximizing bundle for  $i$  at  $\mathbf{p}$

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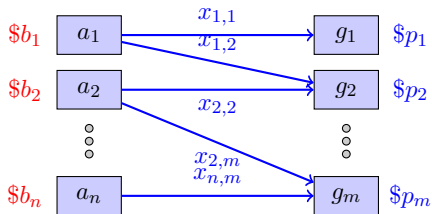
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Optimum demand bundles  $\mathbf{x}$

$\mathbf{x}_i$  maximizes  $\sum_j u_{i,j} x_{i,j}$

subject to  $\sum_j p_j x_{i,j} \leq b_i$

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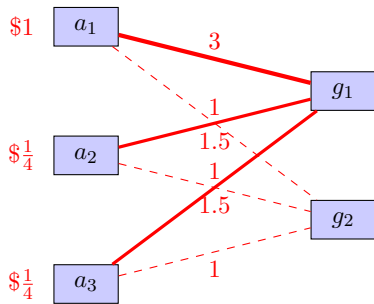


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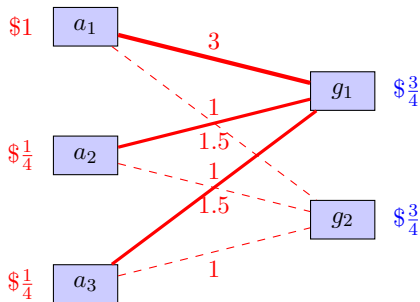
Optimum demand bundles  $\mathbf{x}$

$(\mathbf{p}, \mathbf{x})$  is a CE iff  $\sum_i x_{i,j} = s_j \quad \forall j$

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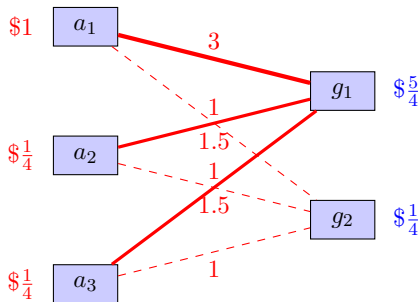
$$x_1 = (\frac{4}{3}, 0), x_2 = (\frac{1}{3}, 0), x_3 = (\frac{1}{3}, 0)$$

$$\sum_i x_{i,1} = 2 \text{ (over-demanded)}$$

$$\sum_i x_{i,2} = 0 \text{ (under-demanded)}$$

**Not a CE !**

# Perfect Competition Solution Concept– Competitive Equilibrium (CE)



$$\mathbf{x}_1 = (0, 4), \mathbf{x}_2 = (0, 1), \mathbf{x}_3 = (0, 1)$$

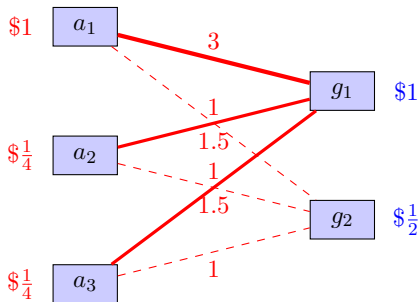
$$\sum_i x_{i,1} = 0 \text{ (under-demanded)}$$

$$\sum_i x_{i,2} = 6 \text{ (over-demanded)}$$

**Not a CE !**



# Perfect Competition Solution Concept– Competitive Equilibrium (CE)



$$x_1 = (1, 0), x_2 = (0, \frac{1}{2}), x_3 = (0, \frac{1}{2})$$

$$\sum_i x_{i,1} = 1$$

$$\sum_i x_{i,2} = 1$$

**CE !**

# Existence and Computation of CE

- A CE always exists [**Arrow and Debreu, *Econometrica*'1954**]
- Convex program exists [**Eisenberg and Gale. *Management Science*'1968**]
- Polynomial time algorithms exist [**Devanur, Papadimitriou, Saberi, Vazirani, *Journal of the ACM*'08**]
- Strongly Polynomial time algorithm exist [**Orlin, *STOC*'10**]
- Intuitive dynamics with fast convergence exist. [**Codenotti, McCune, Varadarajan, *STOC*'05**]

## Oligopoly (Fixed Supply) – Pricing Game

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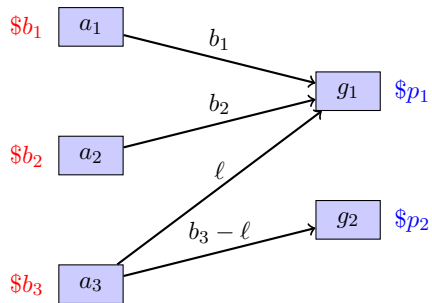
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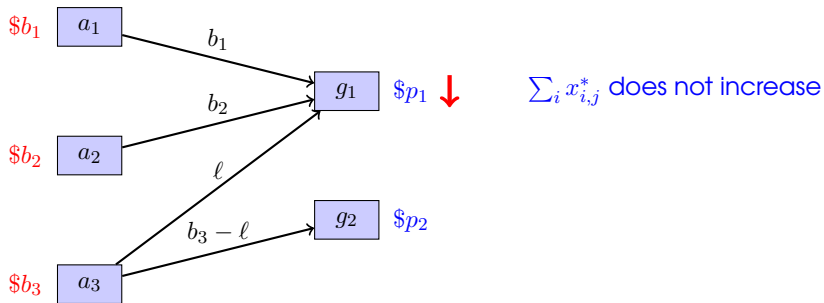
CE  $\implies$  NE

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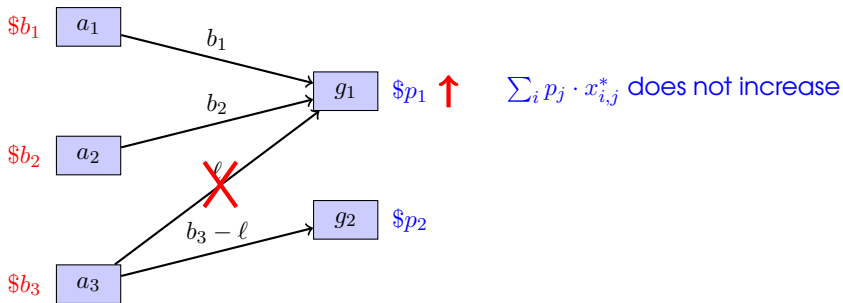


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## Observation

Problem is trivial if buyers have no value for money, i.e.,  $u_i(\mathbf{x}_i)$  is independent of  $\sum_j p_j x_{i,j}$ .

## Monopoly with Quasi-Linear Utilities

- Seller prices  $j$  at  $p_j$ ,
- Buyer  $i$  demands  $x_i^*(\mathbf{p})$ , where,  $x_i^*(\mathbf{p})$  maximizes  $\sum_j (u_{i,j} - p_j)x_{i,j}$  such that  $x_{i,j} \in [0, 1]$  and  $\sum_j p_j x_{i,j} \leq b_i$ ,
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Finster, Goldberg and Lock '24

CE  $\implies$  SE when agents have quasi-linear utilities.

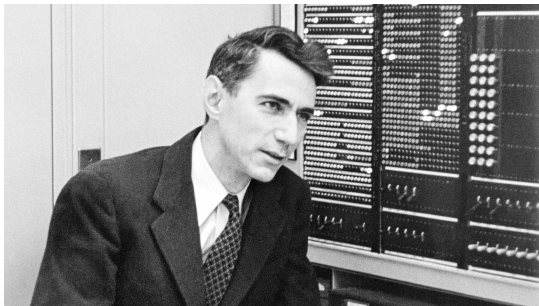
# Data as a Homogeneous Commodity and Value for Data



# Value of Data

## Shannon's Information Theoretic Perspective

*"Data reduces uncertainty"*



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- Agent has prior belief of an unknown state  $\theta$ ,
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- Agent updates belief to the posterior of  $\theta \mid s$ ,
- Value of data = reduction in variance from  $\theta$  to  $\theta \mid s$

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## Value of Data Bundles

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- Buyer  $i$ 's data bundle  $x_i = (x_{i,1}, x_{i,2}, \dots, x_{i,m})$ , where  $x_{i,j}$  is the amount of data records of seller  $j$ .

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- $S(\mathbf{x}_i)$  = set of all observed signals from data records in  $\mathbf{x}_i$ ,

$$u_i(\mathbf{x}_i) = \text{Var}(\theta) - \mathbb{E}[\text{Var}(\theta \mid S(\mathbf{x}_i))] = \text{Var}(\mathbb{E}[\theta \mid S(\mathbf{x}_i)])$$

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## Assumptions

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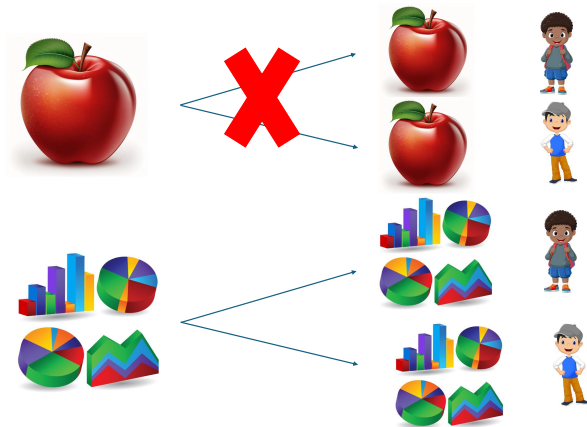
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## Implication

- $u_i(\mathbf{x}_i) = \tau_i^{-1} - (\tau_i + \sum_j \tau_{i,j} x_{i,j})^{-1}$
- $\max_{\mathbf{x} \in P} u_i(\mathbf{x}_i) \iff \max_{\mathbf{x} \in P} \sum_j \tau_{i,j} x_{i,j}$ .
- Alternatively, define,  
 $u_i(\mathbf{x}_i) = \mathbb{E}[\text{Pre}(\theta_i \mid S(\mathbf{x}_i))] - \text{Pre}(\theta_i) \iff$   
 $u_i(\mathbf{x}_i) = \sum_j \tau_{i,j} x_{i,j}$ .

# Data Markets

# The Non-Rivalry of Data



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## CE in Data Markets

$(\mathbf{p}, \mathbf{x})$  is CE iff

- $\mathbf{x}_i^* \in \arg \max_{\mathbf{y} | \mathbf{p}^T \mathbf{y} \leq b_i} u_i(\mathbf{y}) \quad \forall i$ , and
- $\max_i x_{i,j}^* = s_j \quad \forall j$

# CE: Rivalrous vs. Data Markets

## Rivalrous Markets

- CE exists and CE price is unique, rational

## Data Markets (Our Results)



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## Data Markets (Our Results)

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- Set of CE allocations is **non-convex**
- Convex Program not known

## CE: Rivalrous vs. Data Markets

### Theorem

[C., Garg, Murhekar, Song]

An  $\varepsilon$ -CE can be computed through an auction-style algorithm in  $\text{poly}(n, m, 1/\varepsilon, \max_{i,j} \log(\tau_{i,j}))$ .

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## Open Problems

- What is the complexity of finding an exact CE in data markets?
- Are there market dynamics that converge to a CE in data markets?

## Oligopoly (Pricing Game)



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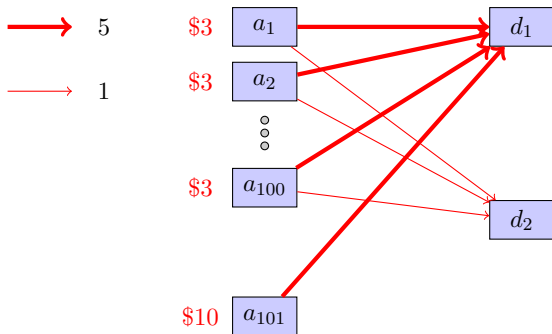
CE  $\nRightarrow$  NE in Oligopolistic Data Markets.

## Oligopoly (Pricing Game) is unstable

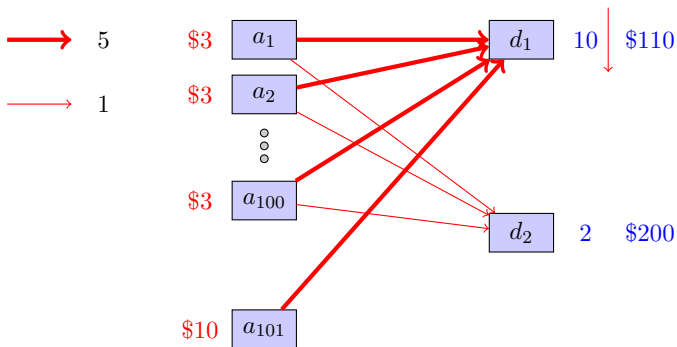
CE  $\nRightarrow$  NE in Oligopolistic Data Markets.

**Recall:** CE  $\Rightarrow$  NE in rivalrous markets. So NE exists and is computable in poly-time.

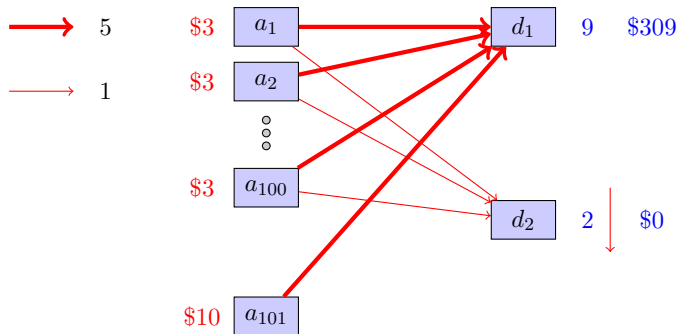
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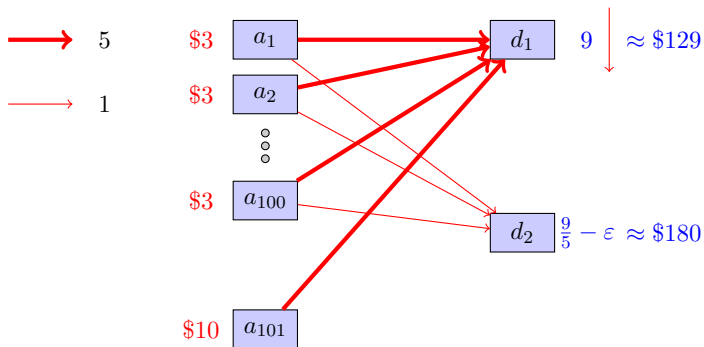
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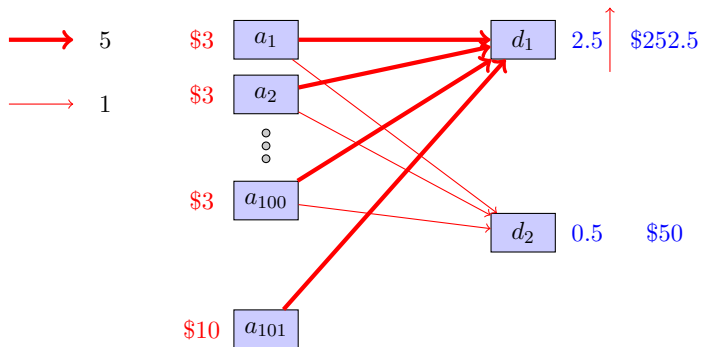
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# Monopoly (Revenue Maximization)

**Recall:** Agents have value for money,

$$u_i(\mathbf{x}, \mathbf{p}) = \alpha_i(\sum_j \tau_{i,j} x_{i,j}) - \sum_j p_j x_{i,j}$$

and the goal is to find  $\mathbf{p}$ , such that

$$\max_{\mathbf{p}, \mathbf{x} \in OPT_i(\mathbf{p})} \sum_{i,j} p_j x_{i,j}$$

where  $OPT_i(\mathbf{p}) = \arg \max_{\{\mathbf{y} | \mathbf{p}^T \mathbf{y} \leq b_i\}} u_i(\mathbf{x}, \mathbf{p})$



# Revenue Maximization

Theorem

[C., Garg, Sharma, Song]

Revenue maximization in data markets is APX-hard.

**Recall:** CE  $\implies$  revenue maximization (SE) in rivalrous markets. Computing SE is therefore in P.

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Theorem

[C., Garg, Sharma, Song]

There exists an *online* 2-approximation algorithm for maximizing revenue in data markets.

## Connection to $k$ -submodularity

### Monotone $k$ -Submodularity

Given a ground set  $U$ , a function  $f$  defined on  $k$ -tuple disjoint subsets of  $U$  is  $k$ -submodular iff

- $f(S_1, \dots, S_k) \leq f(T_1, \dots, T_k)$  if all  $S_i \subseteq T_i$ , and
- $f(S_1, \dots, S_r \cup \{g\}, \dots, S_k) - f(S_1, \dots, S_k) \geq f(T_1, \dots, T_r \cup \{g\}, \dots, T_k) - f(T_1, \dots, T_k)$ , where  $S_i \subseteq T_i$ .

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Given a ground set  $U$ , a function  $f$  defined on  $k$ -tuple disjoint subsets of  $U$  is  $k$ -submodular iff

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- $f(S_1, \dots, S_r \cup \{g\}, \dots, S_k) - f(S_1, \dots, S_k) \geq f(T_1, \dots, T_r \cup \{g\}, \dots, T_k) - f(T_1, \dots, T_k)$ , where  $S_i \subseteq T_i$ .

### Ward and Zivny SODA'14

There exists an online 2-approximation greedy algorithm for maximizing  $k$  submodular functions.

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- $\mathbf{p}(S_1, \dots, S_n)$ , be the prices corresponding to  $S_1, \dots, S_n$ .
- Let  $S_1 \subseteq T_1, \dots, S_n \subseteq T_n$ ,
- Buyers have less remaining budget in  $\mathbf{p}(T_1, \dots, T_n)$  than in  $\mathbf{p}(S_1, \dots, S_n)$ ,
- Marginal revenue increase in pricing a new good is more in  $\mathbf{p}(S_1, \dots, S_n)$  than in  $\mathbf{p}(T_1, \dots, T_n)$ .

## Connection to $k$ -submodularity

### Theorem

[C., Garg, Sharma, Song]

One can formulate revenue maximization in data markets as submodular optimization subject to partition matroid constraint and get a  $(1 - 1/e)^{-1}$ -approximation.

# Beyond Uniform Pricing

## Core-Question

- Why restrict ourselves to pricing functions that are linear?
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## Theorem

[C., Garg, Sharma, Song]

When agents optimize over all pricing strategies,

- A SE can be computed in polynomial time.
- An *approximate* NE exists in the pricing game.

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- Modeling directions: *complimentary signals, Cournot Oligopoly*.

Thank You!